



BOBBY GE

For symphony orchestra

Full score in C

2020

# Instrumentation

Piccolo  
2 Flutes  
2 Oboes  
2 Clarinets in A  
Bass Clarinet in Bb  
2 Bassoons  
Contrabassoon

4 Horns in F  
3 Trumpets in C (harmon, straight mutes)  
2 Tenor Trombones (harmon, straight mutes)  
Bass Trombone (harmon, straight mute)  
Tuba

4 Timpani, all with pedals  
Percussion (3 players):

Percussion 1:

Xylophone, triangle, crotales (D#6, G#6, A6, B6, C7),  
bass drum, tam-tam

Percussion 2:

2 Flexatones, 4 temple blocks, crotales (G6, C7, Eb7,  
F7) guiro, 2 congas, marimba, sandpaper blocks

Percussion 3:

Slapstick/whip, ratchet, vibraphone, drum set (with crash/  
suspended cymbals, hi-hat, snare, and kick drum), 2  
bongos, 3 cowbells/tin cans, egg shaker, glockenspiel

Harp

Piano

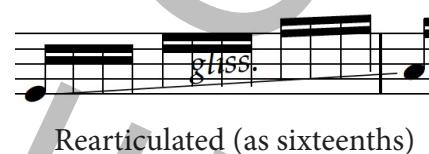
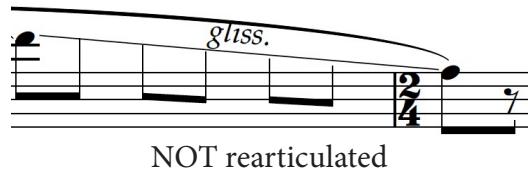
Strings

This is a C score.  
Duration: c. 9'30"

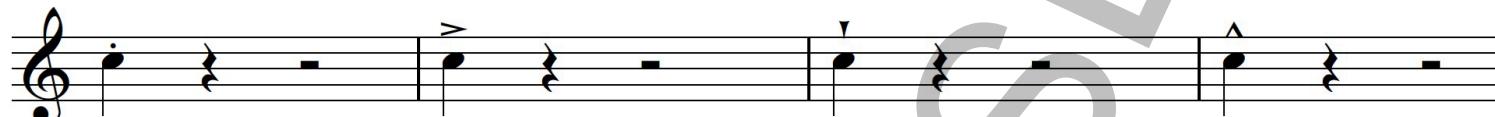
# Performance Notes

## General:

- 'n.' indicates 'niente,' or beginning/ending a note in silence.
- Hairpins, arrows, and glissandi should be played smoothly and should last for the notated duration.
- Stems are occasionally written out. If there is a slur over the glissando, the glissando should NOT be rearticulated. If there is not a slur, then each stem should be rearticulated.



## Symbols and Articulations



Staccati indicate short and detached yet still substantial notes.

Accents indicate that notes should be given special emphasis.

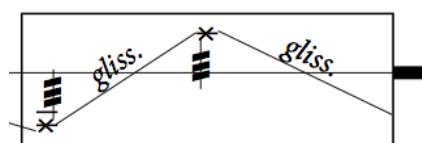
Staccatissimi indicate extremely brief, punchy, and emphatic notes.

Marcati indicate very loud, heavily emphasized notes.

 Feathered beams indicate an unmeasured increase/decrease in rhythmic value. Musicians should make an effort to play only the number of notes written.

 - This symbol indicates damping for percussion and tongue stops for winds/brass.

 All microtones are 1/4 tones sharp or flat; they are indicated with an arrow embellishing a regular accidental.

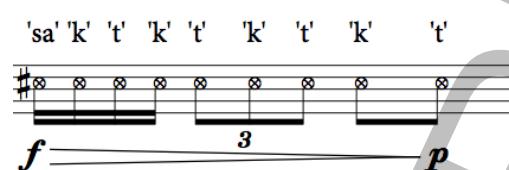


Boxes with thick beams drawn from them indicate that musicians should repeat an enclosed gesture in their own time, not attempting to coordinate with others. Sections should strive to stagger their playing to create a consistent cloud of sound.

## Woodwinds:

### *Flute and Piccolo*

- Fluttertongue is indicated with flz. and three lines of tremolo.



- Circled 'x' noteheads with syllables written above indicate that the notes are half-pitch, half syllable, with emphasis on percussive syllabizing.

### *Clarinet*



- Multiphonics are notated as triple stops; performers should seek to create a raucous, screaming quality.

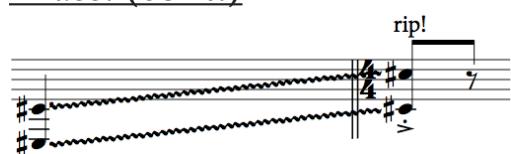
### Brass:



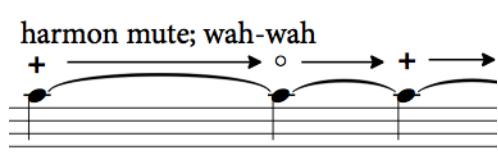
- Air noise is always notated with square noteheads. No pitches should sound at any point during these sections. It may be most effectively produced by turning mouthpieces around and placing the cup against the leadpipe. Blowing through the shank should then create a strong sound devoid of pitch. Note that the dynamics indicate the volume of the resulting sound.

- Ideally, mutes should not be in when playing air noise, but if there is not enough time to remove them, it is permissible.
- Notes culminating in tongue stops should always flair dramatically at the end.

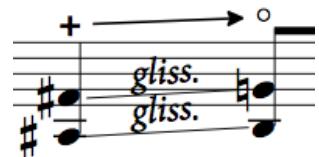
## Brass: (cont.)



- Overtone glisses are notated with wavy glissandi. These are contrasted with lines connecting notes, as these are true glisses.



- '+' means muted, contrasted with 'o' for open. This is primarily applicable for stopped horn writing and harmon mutes with stems in or out.



- For horns, stopping the horn naturally lowers the sounding pitch by a half step; thus, there are several passages in the piece that ask for a half step gliss up or down by stopping/unstopping the bell.

## Percussion:

### *Timpani*

At least 4 timpani (with pedals) should be used.

#### *Percussion 1:*

Required instruments: Xylophone, triangle, crotales (D#6, G#6, A6, B6, C7), bass drum, tam-tam

#### *Percussion 2:*

Required instruments: 2 Flexatones, 4 temple blocks, crotales (G6, C7, Eb7, F7) guiro, 2 congas, marimba, sandpaper blocks

- Note that the congas are always struck with the palms.
- The four temple blocks should be graded and mounted from low to high.
- 'arco' for crotales indicates that the performer should bow them with a double bass bow.

#### *Percussion 3:*

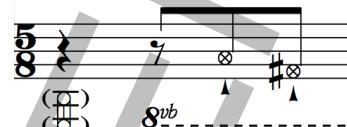
Required instruments: Slapstick/whip, ratchet, vibraphone, drum set (with crash/suspended cymbals, hi-hat, snare, and kick drum), 2 bongos, 3 cowbells/tin cans, egg shaker, glockenspiel

- Note that the congas are always struck with the palms.
- The three cowbells/tin cans should be graded and mounted from low to high.

## Harp:

- Harp harmonics (notated with the standard circle above the notes) sound an octave higher than written.
- The harp occasionally is asked to change pedals while notes are still sounding to create a snapping effect as the pitches change.

## Piano:



### *Muted Notes*

- All muted notes are written with a circled-x notehead, and are usually preceded by a cluster that indicates where the pianist's right hand should be placed on the strings.

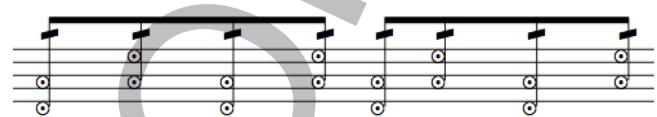
## Strings:

### *Bow Techniques*

- Molto sul ponticello (m.s.p.) should be noisy and gritty, bringing out as many partials as possible.

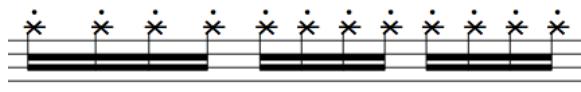


- Square noteheads indicate that musicians should bow diagonally/vertically along the string to create a soft, airy, swishing sound. These notes should be pitchless.



- Circled/dotted noteheads indicate that musicians should bow between the bridge and the tailpiece. The result should be scratchy, high pitched sound.

## Strings: (cont.)

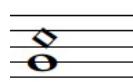


- X noteheads indicate that musicians should palm mute the string at the approximate position of the given pitch and bow to create a percussive, scratchy effect. Additional bow pressure may help.



- 'ric.' with a series of dots above/below the noteheads indicate that the player should throw the bow for an indeterminate number of bounces.
- 'spicc.' with a staccato and a staccatissimo marking indicate that the player should bounce the bow lightly against the string to create a very short, quick, percussive effect.

## *Harmonics*



- Artificial harmonics follow standard notation: regular notehead for held pitch, diamond for fingered.



- Natural harmonics are notated using diamond noteheads over the relevant open string indicated in parentheses. Roman numerals are also used for maximum clarity. On a cello, the written passage in the bottom stave sounds as the top stave.

## *Bow Pressure*



- Wedges like so are used to indicate overpressure. The resulting sound should be scratchy and raucous.

FOR PERUSA!

# Program Notes

*Remember to Have Fun* began its life as a mixed quintet written for conductor Matthew Jenkins Jaroszewicz. Started in the midst of an existential funk early 2020, the piece was intended to remind myself that I should, in all things musical, have fun. After all, the reason I had taken to music in the first place was because I had discovered in composing a wholly unique kind of fun that I could not find anywhere else.

Cast in three continuous movements, *Remember to Have Fun* is best understood as a triptych recontextualizing a handful of simple motifs into three different kinds of fun: I. ‘Master of None’ is overly excitable, interrupting and tripping over itself as it tries to decide where to go with its cellular, half-step dominated main idea. II. ‘Think About What You’ve Done’ picks up the pieces after its exhausted predecessor, initially introspective but growing, with a twinkle in its eye, increasingly quirky and mischievous. III. ‘Remember to Have Fun,’ spurred on by the music’s increased confidence, takes the first movement’s main idea and sprints at breakneck tempo toward a rip-roaring, frenetic finish.

The majority of the work on this piece was completed during quarantine, a particularly dour and sedentary time. With all the loneliness, anxiety, and pessimism floating about, I wanted to create a piece that would be characterized by the exact opposite of all those emotions. The piece’s prosaic title ends up being many things: a title, yes, but also a word of advice to the conductor, an expression marking for musicians, a reminder to myself as an artist, a small instruction for listeners, and maybe even a bit of hopeful inspiration for you, the reader.

*Dedicated to those who forget*

*Completed 08/30/2020*

[www.bobbygemusic.com](http://www.bobbygemusic.com)  
Minor Third Publishing (ASCAP)

*Cover design by Bobby Ge*

### Score in C

*for those who forget...*

# REMEMBER TO HAVE FUN

*for those who forget...*

### I. 'Master of None' Quick and aggressive, $\text{♩} = 140\text{--}148$

Bobby Ge

## **12** Wild, mercurial (2+2+3)

(2+2+3)

**A sudden drop**

Picc. *mf*

Fl. 1 *a2*

Ob. 2 *s*

Cl. 1 *p*

B. Cl.

Bsn. 1 *v*

Cbsn.

Hn. 1 *p*

Hn. 3 *p*

C Tpt. 2 *mf* *p*

Tbn. 1 *v*

B. Tbn.

Tba.

Tim.

Xyl. *f*

Flex. *4 Temple Blocks* *hard, articulate mallets* *mp* *ff* *p*

Bongos *strike with palms* *p* *mf* *to Slapstick* *Slapstick* *f*

Drum Set

Hp. *mf*

Pno. *mf* *ff*

Vln. I *s* *div.* *unis.* *f* *sf* *p*

Vln. II *s* *percussive, sharp* *mp* *f* *sf* *p*

Vla. *s* *percussive, sharp* *mp* *pizz.* *sf* *p*

Vc. *pizz.* *mp* *f* *sf*

Cb.

**A sudden drop**

Vln. I (solo) *n*

Vln. II (solo) *n*

Vla. (solo) *n*

**13** **14** **15** **16** **17**

## **As though there had been no interruption**

-2+3)

Picc. *ff*

Fl. 1 *p* *f* *mf* *sim.* *a2*

Ob. 2 *f*

Cl. 2 *ff*

B. Cl. *ff* *mf*

Bsn. 1 *ff* *a2* *mf*

Cbsn. *ff* *mf*

Hn. 1 *1. ord* *f* *p*

Hn. 3 *3. ord* *f* *p*

C Tpt. 2 *f* *mf* *p*

Tbn. 2 *f* *f* *p* *(harmon mutes)*

B. Tbn. *f* *p*

Tba. *f* *p*

Tim. *f*

Xyl. *f*

T. Bl. *f*

Lapstick *Vibraslap* *Lv.* *to Bongos* *Bongos* *strike with palms* *mf* *to Vibraslap*

Hp. *f*

Pno. *sf* *mp*

**As though there had been no interruption  
(2+2+3)**

I (solo) *ff* *sf* *sf* *mf* *ff*

I (altri) *ff*

I (solo) *ff* *sf* *sf* *mf* *ff*

I (altri) *ff*

I. (solo) *ff* *sf* *sf* *mf* *ff*

I. (altri) *ff*

Vc. *ff* *0*

Cb. *ff* *0*

## **27** Driving (2+2+3)

(2+2+3)







**a tempo,  $\text{♩} = 140-148$**

Picc.

Fl. 1 ord.  $\text{mp}$

Ob. 1

Cl. 1

B. Cl.  $n$   $p$

Bsn. 1

Cbsn.

Hn. 1  $f$   $p$

Hn. 3  $f$   $p$

C Tpt. 2  $f$

Tbn. 1  $sf$

B. Tbn.

Tba.  $sf$

Tim.  $sf$

Xyl.  $pp$   $f$   $pp$  Sandpaper blocks  $pp$

Gro.  $f$

Slapstick

Drum Set

Hp. bisbig.  $pp$

Pno.  $ff$

**a tempo,  $\text{♩} = 140-148$**

Vln. I (solo)  $p$   $ff$  II  $p$  ord.

Vln. I (altri)  $ff$  ord.

Vln. II  $ff$  bow vertically  $f(\text{sounds } p)$

Vla. spiccato (bounce bow against string)  $ff$  bow vertically; pitchless, airy sound  $f(\text{sounds } p)$

Vc. (solo)  $f$  snap ric. spicc.  $ff$  join section

Vc. (altri)  $ff$  snap  $ff$  III  $sf$

Cb.

**47** **48** **49** **50** **51** **52**

**57 Off and running**  
(2+2+3)

Picc. *ff*  
Fl. 1 *ff*  
Ob. 2 *ff*  
Cl. 1 *ff*  
B. Cl.  
Bsn. 1 *ff*  
Cbsn.  
  
 Hn. 1 *a2, air sounds*  
Hn. 2 *ord. 1.*  
Hn. 3 *a2, air sounds*  
C Tpt. 1 *harmon mute*  
C Tpt. 2 *a2*  
Tbn. 1 *a2, air sounds*  
B. Tbn. *air sounds*  
Tba. *air sounds*  
  
 Tim. *f*  
  
 Xyl. *f*  
Sandpaper *f*  
Slapstick *f*  
Drum Set *f*  
  
 Hp. *f*  
  
 Pno. *sf*  
  
 Vln. I (solo) *ff*  
Vln. I (altri) *pp*  
Vln. II *ff*  
Vla. *ff*  
Vc. *ff*  
Cb. *ff*  
  
 (2+2+3)  
use open strings and natural harmonics wherever possible  
  
**57 Off and running**  
(2+2+3)

Score for orchestra and percussion, page 52.

**Top System:**

- Picc. (measures 52-53)
- Fl. 1 (measures 52-53)
- Ob. 1 (measures 52-53)
- Cl. 1 (measures 52-53)
- B. Cl. (measures 52-53)
- Bsn. 1 (measures 52-53)
- Cbsn. (measures 52-53)
- Hn. 1 (measures 52-53)
- Hn. 3 (measures 52-53)
- C Tpt. 2 (measures 52-53)
- Tbn. 1 (measures 52-53)
- B. Tbn. (measures 52-53)
- Tba. (measures 52-53)
- Timp. (measures 52-53)

**Middle System:**

- Xyl. (measures 52-53)
- Congas (measures 52-53)
- Slapstick (measures 52-53)
- Drum Set (measures 52-53)
- Hp. (measures 52-53)
- Pno. (measures 52-53)

**Bottom System:**

- Vln. I (solo) (measures 52-53)
- Vln. I (altri) (measures 52-53)
- Vln. II (measures 52-53)
- Vla. (measures 52-53)
- Vc. (measures 52-53)
- Cb. (measures 52-53)

**Section:** join section

**Texts and Dynamics:**

- (3+2) (measures 52-53)
- pizz. (measures 52-53)
- f (measures 52-53)
- div. a2 (measures 52-53)
- mf (measures 52-53)
- p (measures 52-53)
- ff (measures 52-53)
- sf (measures 52-53)
- unis. > (measures 52-53)
- sf (measures 52-53)
- sf (measures 52-53)
- div. a2 (measures 52-53)
- arco (measures 52-53)
- p (measures 52-53)
- mf (measures 52-53)
- sf (measures 52-53)
- join section (measure 53)
- use natural harmonics and open strings where possible (measure 53)
- Vc. (solo) (measure 53)
- pizz. 0 (measures 52-53)
- III (measures 52-53)
- pizz. (measures 52-53)
- pizz. (measures 52-53)
- arco (measures 52-53)
- p (measures 52-53)
- mf (measures 52-53)
- sf (measures 52-53)
- join section (measure 53)

Picc. (2+2+3) *piercing, rude!* *ss.*

Fl. 1 *p* *fff* *piercing, rude!* *fff* *piercing, rude!* *improvise on these notes in time*

Ob. 2 *mf*

Cl. 2 *mf* *fff* *piercing, rude!*

B. Cl. *mf* *ff* *sf*

Bsn. 1 *p* *ff* *sf*

Cbsn. *ff super short!* *sf* *p*

Hn. 1 *p* *mf* *p* *brassy* *1.* *ff* *mf < f* *sf* *separate!* *rip!*

Hn. 3 *p* *mf* *p* *brassy* *3.* *ff* *mf < f* *sf* *separate!* *rip!*

C Tpt. 2 *p* *ff super short!* *f* *ord.* *a3* *flz.* *p*

Tbn. 1 *p* *gliss.* *gliss.* *ff super short!* *sf* *flz.* *p*

B. Tbn. *p* *gliss.* *ff super short!* *sf* *flz.* *p*

Tba. *p*

Tim. *f* *mp*

Xyl. *f* *ff* *to B.D.*

Congas *p* *Flexatones* *ff* *gliss.* *f* *gliss.* *ff* *gliss.* *ff*

Cow. *p* *sim.* *f*

Hp. *p* *ff*

Pno. *ff* *angry and percussive* *increase pressure into scratch tones*

Vln. I *f* *fff* *arco* *mf* *ff* *increase pressure into scratch tones*

Vln. II *f* *fff* *arco* *mf* *ff* *increase pressure into scratch tones*

Vla. *mp* *ff* *increase pressure into scratch tones*

Vc. *mp* *ff* *increase pressure into scratch tones*

Cb. *ff* *arco* *p* *70*

## 71 Precise, with sudden violence

13

(2+2+3)

Picc. *sal!*

Fl. 1 *sf*

Ob. 2 *sf*

Cl. 1 *sf* 1. *mp*

B. Cl. *ff* 1. *mp*

Bsn. 1 *mp* 1. *mp*

Cbsn. *ff*

Hn. 1 *sf* a<sup>2</sup><sub>1</sub> air sounds

Hn. 3 *sf* a<sup>2</sup><sub>4</sub> air sounds

C Tpt. 2 *ff* a<sup>3</sup>, ord. air sounds

Tbn. 1 *ff* air sounds

B. Tbn. *ff* ord. air sounds

Tba. *ff* air sounds

Tim. (move pedal up and down) *ff*

B. D. *ff* l.v. to Xylo. *p* to Tri.

Flex. *ff* to Crot. *p* Crotales l.v. to Mar.

Cow. *ff* to Glock. *p* Glockenspiel l.v.

Drum Set *ff*

Xylophone *p*

Marimba *mp*

always l.v.

Hp. (sounds 8ve) *p* *mp* non-l.v.

Pno. *sf* *p* (only R.H. 8ve) *mp*

Vln. I *ord.* pizz. *p*

Vln. II *ord.* pizz. *p*

Vla. *ord.* pizz. *p* *mp*

Vc. *ord.* pizz. *p* *mp* pizz.

Cb. *ff* snap pizz. *p* *mp*

71

72

73

74

75

76

Picc. (2+2+3)<sub>5</sub> mp  
 Fl. 2 a<sup>2</sup> 5 mf  
 Ob. 2 f  
 Cl. 2 5  
 B. Cl. 5 p  
 Bsn. 2 f  
 Cbsn. f  
  
 Hn. 1 flz. ord.  
 Hn. 3 flz. ord.  
 C Tpt. 2 3 f  
 Tbn. 1 a<sup>2</sup> f  
 B. Tbn. f  
 Tba. f  
  
 Timp. ff sf  
  
 Xyl. ff mp  
 Mar. ff mf  
 Glock. to Cowbells Cowbells ff f  
 Glock. [Glockenspiel] l.v.  
  
 Hp. sf  
  
 Pno. ff mf  
  
 Vln. I (2+2+3) ff arco  
 Vln. II (2+3) ff arco  
 Vla. ff arco pizz.  
 Vcl. ff arco pizz.  
 Cb. ff arco snap pizz. ff pizz.  
  
 Violin I (solo) p  
 Violoncello (solo) ff  
  
 arco; bring out  
 arco; bring out  
  
 77 78 79 80 81 82

15

(2+2+3) flz. (2+2+3) ord.

Picc. flz. f flz. ord. f f mp

Fl. 1 a2 flz. f mf a2 mf

Ob. 1 - 2 f p f a2 mp

Cl. 1 f p f a2 mp

B. Cl. mf f a2

Bsn. 1 2 f f mp

Cbsn. f

Hn. 1 flz. ord. flz. ord.

Hn. 3 flz. ord.

C Tpt. 2 3 f a2

Tbn. 1 2 f f

B. Tbn. f

Tba. f

Tim. sf gliss. ff sf

Xyl. ff mf

Mar. sf ff f

Glock. Cowbell ff mp

Hp. b

Pno. sf ff mf ff

(2+2+3) (2+2+3)

Vln. I (solo) ff p ff arco pizz. ff p ff

Vln. I (altri) ff ff ff ff

Vln. II sf ff pizz. ff m.s.p. ff

Vla. sf ff arco ff m.s.p. ff

Vc. (solo) ff ff ff ff

Vc. (altri) pizz. ff arco ff pizz. ff

Cb. snap sf gliss. ff pizz. ff arco ff pizz. ff

83 84 85 87 88

(2+3) (2+2+3)

**93 Brittle and witty**

Picc. Fl. 1 Fl. 2 Ob. 1 Cl. 1 B. Cl. Bsn. 1 Cbsn. Hn. 1 Hn. 3 C Tpt. 2 Tbn. 1 B. Tbn. Tba. Tim. Xyl. Mar. Glock. Hp. Pno.

(2+3) (2+2+3)

**93 Brittle and witty**

Vln. I (solo) Vln. I (altri) Vln. II Vla. Vc. (solo) Vc. (altri) Cb.

89 90 91 92 93 94

(2+2+3)

Picc.

Fl. 1 *mf* nimble, lith; a duel with flute 1!

Fl. 2 *mf* nimble, lith; a duel with flute 1!

Ob. 2

Cl. 1 1. *mp*

a2

B. Cl.

Bsn. 1 2

Cbsn.

Hn. 1 2 a2; air sounds

Hn. 3 4 a2; air sounds

C Tpt. 1 3 a3; air sounds

Tbn. 1 2 a2; air sounds

B. Tbn.

Tba. air sounds

Tim.

Xyl. *mf* Crotales 1.v.

Mar. Guiro *mf*

Bongos Bongos strike with palms *mp*

Hp.

Pno.

Vln. I (solo) (2+2+3) present, but do not overwhelm flutes *f* *mf* *sf* (2+3) *sf* III 0 III

Vln. I (altri) *mf* present, but do not overwhelm flutes

Vln. II *mf* present, but do not overwhelm flutes

Vla. *mf* present, but do not overwhelm flutes

Vc. *mf* present, but do not overwhelm flutes pizz.

Cb. *mf* present, but do not overwhelm flutes

95 96 97 98 99 100

101 102 103 104 105 106

(2+2+3) (2+3) (2+2+3)

Picc. Fl. 1 Fl. 2 Ob. 2 Cl. 1 B. Cl. Bsn. 1 Cbsn. Hn. 1 Hn. 3 C Tpt. 2 Tbn. 1 B. Tbn. Tba. Timp. Crot. Gro. Bongos Hp. Pno.

Vln. I (solo) Vln. I (altri) Vln. II Vla. Vc. Cb.

Picc. (2+3)

Fl. 1 (2+2+3)

Fl. 2

Ob. 1 a2. *mf*

Cl. 1 v. 3

B. Cl. ff p 3

Bsn. 1 mp

Bsn. 2 ff p 3

Cbsn. ff p 3

Hn. 1 gliss. a2 ord. f n

Hn. 3 gliss. a2 ord. f n

C Tpt. 2 3 f mf n f a2, air sounds

Tbn. 1 harmon mutes p ff mf n f

B. Tbn. n f

Tba. n f

Tim. n f 3

Crot. to Xylo. Xylophone f p 3 3

Gro. to T.B. Temple Blocks p f 5

Bongos to Vibraphone f

Hp.

Pno. mute D#1-A1 ff p 3 3 ff p 3

Vln. I (solo) (2+3) (2+2+3) sf sf sf sf join section

Vln. I (altri)

Vln. II sf mf

Vla. sf

Vc. solo, ricochet f mp

Cb.

107 108 109 110 111 112

## 113 Subdued yet pulse-pounding

(2+2+3)

Picc.

Fl<sub>1</sub>  
Fl<sub>2</sub> *mp*

Ob<sub>1</sub>  
Ob<sub>2</sub>

A Cl. 1 *f nimble, lith; a duel with clarinet 2!*

A Cl. 2 *f nimble, lith; a duel with clarinet 1!* *bisbig.*

B. Cl. *ff* *mf*

Bsn. 1 *mp*

Bsn. 2 *ff* *mf*

Cbsn. *mf*

Hn. 2 *f*

Hn. 3 *f*

C Tpt. 2 *f*

Tbn. 1 *f*

B. Tbn. *f*

Tba. *f*

Timp. *f*

Xyl. *f*

T. Bl. *f* *an uneven metronome*

Vibraslap *Vibraslap* *mf*

Hp. *mf* *bisbig.* *B $\flat$  ... B $\sharp$*

Pno. *ff* *g* *mute G1-D2* *g $\flat$*

## 113 Subdued yet pulse-pounding

(2+2+3) pizz.

(2+3)

(2+2+3)

Vln. I *mf*

Vln. II

Vla. *mf* *gliss up to highest note; produce a percussive effect*

Vc. (solo) *f bring out* *pizz.*

Vc. (altri) *mf*

Cb. *mf*

(2+3) (2+2+3) 122 A sudden halt (3+2)

Picc. Fl. 1 Fl. 2 Ob. 1 A Cl. 1 A Cl. 2 B. Cl. Bsn. 1 Bsn. 2 Cbsn.

Hn. 1 Hn. 2 Hn. 3 C Tpt. 2 Tbn. 1 B. Tbn. Tba. Timp. Xyl. T. Bl. Cow. Hp. Pno.

Vln. I Vln. II Vla. Vc. (solo) Vc. (altri) Cb.

119 120 121 122 123 124

(2+2+3) (3+2)

Picc. Fl. 1 Fl. 2 Ob. 1 A Cl. 1 A Cl. 2 B. Cl. Bsn. 1 Bsn. 2 Cbsn.

Hn. 1 Hn. 2 Hn. 3 C Tpt. 1 C Tpt. 2 Tbn. 1 B. Tbn. Tba. Timp.

Xyl. T. Bl. Vibraslap Hp. Pno.

Vln. I Vln. II Vla. Vc. (solo) Vc. (altri) Cb.

125 126 127 128 129 130

(only R.H. 8ve)

III

(3+2)

Picc.

Fl. 1 *mf* 'ss' *p* *f*

Ob. 2

Cl. 1 *f* *ff*

B. Cl.

Bsn. 1 *p* *f*

Cbsn. *f*

Hn. 1 *f*

Hn. 3 *f*

C Tpt. 2 *1. ord.*

Tbn. 1 *mp* (harmon mutes)

B. Tbn.

Tba.

Tim. *f* *gliss.*

Xyl. *p* *f*

Mar. *mf* *f* to Flexatones

Cow. *p* *f* *p*

Hp.

Pno. (8)

Vln. I *mp* *f* *arco* *p* *f* *p* *f*

Vln. II *p* *f* unis. *p* *f* *short!* unis. *p* *f* unis. *p* *f*

Vla. *p* *f* *div. a2* *p* *f* *short!* *p* *f* *arco* *p* *f* snap

Vc. *pizz.* *mp* *f* *p* *f* *gliss.* *pizz.* *p* *f* *gliss.*

Cb. *II* *gliss.* *III*

**139 II. Variations - 'Think About What You've Done'**  
Unstable,  $\text{♩} = 144$

Score for orchestra and percussion, measures 139-144. Key signature: A major (one sharp). Time signature: Common time. Dynamics and performance instructions include:   
 - Picc., Fl. 1, Fl. 2, Ob. 1, Cl. 1, B. Cl., Bsn. 1, Cbsn.: Various dynamics (p, f, ff) and articulations (ord., flz., sf, div., a2, multiphonic).   
 - Hn. 1, Hn. 2, Hn. 3: Rippling patterns (rip!).   
 - C Tpt. 2: Mutes off, flz.   
 - Tbn. 1: Gliss., flz.   
 - B. Tbn.: Mute off, flz.   
 - Tba.: Mute off.   
 - Timp.: ff, sf, f a little less.   
 - Xyl., Flex., Cow., Hp., Pno.: Various percussive techniques indicated by boxes: Flexatones, Slapstick, Vibraphone, Marimba, Slapstick.   
 - Vln. I, Vln. II, Vla., Vc., Cb.: Various bowing and string techniques (pizz., spiccato, ricochet, snap pizz., arco, m.s.p., non div., gliss.).   
 - Overall dynamic levels range from piano (p) to fortissimo (ff), with many intermediate dynamics and performance instructions.

**139 II. Variations - 'Think About What You've Done'**  
Unstable,  $\text{♩} = 144$

String section score, measures 139-144. Key signature: A major (one sharp). Time signature: Common time. Dynamics and performance instructions include:   
 - Vln. I, Vln. II, Vla., Vc., Cb.: Various bowing and string techniques (pizz., spiccato (bounce bow), ric., snap pizz., arco, m.s.p., non div., pizz., gliss.).   
 - Specific markings include: Vln. (solo), Vc. (solo), II ric., II snap pizz., II, spiccato (bounce bow), II, pizz., gliss., II, arco m.s.p., II, ord., II, non div., II, pizz., gliss., II, arco, II, pizz., gliss., II, arco, II, pizz., gliss.   
 - Overall dynamic levels range from piano (p) to fortissimo (ff), with many intermediate dynamics and performance instructions.

Picc. *mf* *sf*

Fl. 1 *mp* *f* *p* *f* *mf* *f*

Ob. 1 *f* *sfp* *mp* *f*

Cl. 1 *p* *p-f* *3* *1.* *5*

B. Cl. *p-f*

Bsn. 1 *p-f* *3*

Cbsn. *f* *p* *f*

Hn. 1 *f*

Hn. 3 *f*

C Tpt. 2 *p-mf* *p-mf*

Tbn. 1

B. Tbn.

Tba. *mf* *p* *mf*

Tim. *ff* *mp*

Xyl. *p* *f-p*

Mar. *mf-ff* *ff-p* *ff* *f* *3* *5*

Slapstick *Ratchet* *mf* *f* *Slapstick* *to Drum kit*

Hp. *f* *loud and grumbly* *8va*

Pno. *ff* *loud and grumbly* *8va*

Vln. I (solo) *spiccato* *5* *f* *ricochet* *sim.* *spicc.*

Vln. I (altri) *pizz.* *0* *f-p*

Vln. II *pizz.* *0* *f-p*

Vla. *f*

Vc. (solo) *pizz.* *ric.* *sf* *arco* *spiccato* *arco; bow diagonally to produce an airy sound without pitch* *f(sounds p)*

Vc. (altri) *arco* *mf* *p* *mf*

Cb. *f*

144 145 146 147 148 149

half-pitch, half-syllable  
'ss' 'sa!' *mf*  
a2, half-pitch, half-syllable  
'ss' *mf* *f*

1. 5

always l.v.

loud and grumbly

8va

8va

spiccato

pizz.

ric.

arco

spiccato

arco; bow diagonally to produce an airy sound without pitch

f(sounds p)

arco

150 Still, wispy

poco rit.

Picc.

Fl. 1 'ss' *mf* *f*

Fl. 2 *p* *f*

Ob. 1

Cl. 1 *mp* 3

B. Cl.

Bsn. 1

Cbsn. *p* *f* *p* a2, blow air

Hn. 1 *n* *f*

Hn. 2 *n* *f* a2, blow air

Hn. 3 *n* *f*

Hn. 4 *n* *f* a3, blow air

C Tpt. 1 *n* *f*

Tpt. 2 *n* *f* mutes off a2, blow air

Tbn. 1 *n* *f*

B. Tbn. *n* *f* blow air

Tba. (ossia 8ve)

Tim. *p* *mf* *p* l.v.

Xyl. Tam-tam always l.v. *mp* very grumbly

Mar. *p* 3

Drum Set Hi-hat wire brushes very soft; a faint, brushing sound *pp*

Hp. *mp* *f*

Pno. *mp* 8va 8va 8va

Vln. I (solo) 150 Still, wispy poco rit. ric. spicc. 3 3 3

Vln. I (altri)

Vln. II arco; bow diagonally to produce an airy sound without pitch

Vla. *f* (sounds *p*) arco; bow diagonally to produce an airy sound without pitch

Vc. (solo) *p* 3 ric. spicc. 3 5 *sfp* 3

Vc. (altri)

Cb. (8ve up if no C ext.) *p* *mf* *mf* *p* 151 152 153 154 155

$\text{♩} = 120$

Picc.

Fl. 1 a2, flz. ord. 'ss' clear syllables; more syllable than pitch 'sa' 'k' 't' 'k' 't' 'k'

Fl. 2 p ff pp f 3 p p f 3 p p

Ob. 1

Cl. 1 3 3 3 3 3

B. Cl. p 3 3 3 3

Bsn. 1 2

Cbsn. mp p mf

Hn. 1 2 n f n f n f

Hn. 3 4 n f n f n f

C Tpt. 1 3 n f n f n f

Tbn. 1 2 n f n f n f

B. Tbn. n f n f n f

Tba. air sounds n f n f n f

Tim.

T-t.

Mar. 5 3 3 3 3 3

Drum Set

Hp. (mp)

Pno. (mp) 5 sf

Vln. I (solo) 5 ric. 3 spicc. 3 5 ric. spicc. 3 3 3

Vln. I (altri)

Vln. II

Vla.

Vc. (solo) ric. spicc. 3 sf p 3 3 5

Vc. (altri)

Cb. p mp p p mf

156 157 158 159 160 161

167 Distant

Picc.

Fl. 1  
*'sa' k' t' k' t' k' t'*  
*f 3 p*

Fl. 2  
*'ss'*  
*p f 3 p*

Ob. 1  
*5 3 3*

Cl. 1  
*5 3 3*

B. Cl.  
*5 3 3*

Bsn. 1  
*5 3 3*

Cbsn.  
*p*

Hn. 1  
*n — f*

Hn. 3  
*n — f*

C Tpt. 2  
*n — f*

Tbn. 1  
*n — f*

B. Tbn.  
*n — f*

Tba.  
*n — f*

Timp.

T-t.  
*p*

Mar.  
*5 3 3*

Drum Set

Xylophone  
*p*

Hp.

Pno.  
*8va 8va 8va*  
*p 3*

Vln. I (solo)  
*(gradual gliss up on III)*  
*ric. spicc. 3*  
*sf*  
*5*  
*ric. spicc. 3*  
*sf*  
*5*  
*mf*  
*ff*  
*arcō bow between bridge and tailpiece*

Vln. I (altri)

Vln. II  
*ff (sounds p)*  
*ff (sounds p)*

Vla.

Vc. (solo)  
*3 sf 3 sf 3*  
*ric. spicc. 3*  
*5*  
*ric. spicc. 3*  
*5*  
*ff*

Vc. (altri)

Cb.  
*p*

162      163      164      165      166      167

**167 Distant**

gradually mute strings with L.H.; gliss. up (exact pitch unimportant; should be mostly pitchless)

regular bow strokes  
gliss.  
ric.

change strings as needed  
arco; bow diagonally to produce an airy sound without pitch

arco; bow diagonally to produce an airy sound without pitch

gradually mute strings with L.H.  
regular bow strokes  
gliss.  
join section

**167 Distant**

29

clear syllables; more syllable than pitch

Picc. *p* *mf* *'ss'* *'sa!'* *'ss'* *'sa!'* *'ss'* *'sa' 'k' 't' 'k' 'ta!'* *'ss'*

Fl. 1 *p* *mf* *'ss'* *'sa!'* *'ss'* *'sa!'* *'ss'* *'sa' 'k' 't' 'k' 'ta!'* *'ss'*

Ob. 1

Cl. 1 *n* *p*

B. Cl.

Cbsn. *mp* *pp*

Hn. 1 *n* *f* *n* *f* *n* *f* *n* *f* *n* *f* *n* *f*

Hn. 3 *n* *f* *n* *f* *n* *f* *n* *f* *n* *f* *n* *f*

C Tpt. 2 *n* *f* *n* *f* *n* *f* *n* *f* *n* *f* *n* *f*

Tbn. 1 *n* *f* *n* *f* *n* *f* *n* *f* *n* *f* *n* *f*

B. Tbn.

Tba. *n* *f* *n* *f* *n* *f* *n* *f* *n* *f* *n* *f*

Tim. *mf* *gliss.*

Xyl.

Mar.

Drum Set

Hp.

Pno. *p* *mp* *mf* *arco* *ric.* *arco* *ric.* *arco* *ric.* *arco*

Vln. I (solo) *mf* *(muted ric.)* *sf* *sf*

Vln. I (altri)

Vln. II

Vla. *pizz.* *mf* *pizz.* *mf*

Vc. *pizz.* *rearticulate* *mf* *sf* *pizz.*

Cb. *mp* *168* *169* *pp* *170* *171* *172* *mp* *173*

Picc. 'sa'k' t' k' t' k' ta'  
Fl. 1 'ss' 'sa'k' ta'k' 'ta!'  
Ob. 2  
Cl. 1 p 'pp' 6  
B. Cl.  
Bsn. 1 2 3 4 5 a2  
Cbsn. 2 pp  
Hn. 1 2 n f  
Hn. 3 4 n f  
C Tpt. 2 3 n f  
Tbn. 1 2 n f  
B. Tbn.  
Tba.  
Tim. gliss. mf  
Xyl.  
Mar.  
Drum Set  
Hpf  
Pno. 8  
Vln. I (solo) ric. arco  
Vln. I (altri)  
Vln. II  
Vla. unis.  
Vcl. sim. gliss. gliss. sf  
Vc. pizz. sf  
Cb. arco mp

31

(2+2+3) 'ss' (2+3) 'ss'

Picc. 'sa' 'k' 'ta' 'k' 'ta' 'k' 'ta!' Fl. 2 'sa' 'k' 'ta' 'k' 'ta' 'k' 'ta!' Cl. 1 1. a2 Ob. 2 'ss' B. Cl. 'sa' 'k' 'ta' 'k' 'ta!' Cbsn. 1 2. a2 Bsn. 2 'ss'

Cbsn. 1 2. a2 Bsn. 2 'ss'

Hn. 1 2 'ss' Hn. 3 4 'ss' C Tpt. 1 3 'ss' Tbn. 1 2 'ss' B. Tbn. 'ss' Tba. 'ss'

Timp. gliss. Xylo. Mar. Drum Set Hp. Pno.

Vln. I (solo) ric. arco Vln. I (altri) ric. arco Vln. II Vla. Vcl. Vcl. Cb.

179 180 181 182 183



**189 Persistent**

Picc. *p*  
Fl. 1 'ta'  
Fl. 2 'ss'  
Ob. 1 'p'  
Cl. 1 *n*  
B. Cl. *n*  
Bsn. 1 *n*  
Cbsn. *n*

Hn. 1 (blow air)  
Hn. 2 (blow air)  
Hn. 3 (blow air)  
C Tpt. 1 ord. harmon mute, stem in  
C Tpt. 2 (blow air)  
Tbn. 1 (blow air)  
B. Tbn. (blow air)  
Tba. (blow air)

Timp.

Xyl. *ppp*  
Mar.  
E.S. Egg Shaker  
*p* precise but subtle

Hp. *ppp*  
*mf*

Pno. sim. *p* palm mute B0-F1  
*mf*

**189 Persistent**

Vln. I (solo) *p* *f* sim. *p* div. a2 pizz. *f* *p*  
Vln. I (altri) *mf*  
Vln. II  
Vla. *sf*  
Vc. 5 *sf* gliss.  
Cb. *mf* *f*

189 190 191 192 193

Picc. *p* — *mp*

Fl. 1 *p* — *mp*

Fl. 2 *ss'*

Ob. 1 *p* — *mf*

Cl. 1 *p* — *mf*

B. Cl.

Bsn. 1

Cbsn. *f* very sharp, very short!

Hn. 1 *n* — *f*

Hn. 3 *n* — *f*

C Tpt. 1 *p*

C Tpt. 2 *n* — *f*

Tbn. 1 *n* — *f*

B. Tbn. *n* — *f*

Tba. *n* — *f*

ord. straight mutes on

*p* — *mf*

play with palms; dampen each note immediately

Tim. *mf*

Xyl. *mf*

Sandpaper

E.S.

Hp. *sf*

Pno. *ff*

Vln. I (solo) *f* — *p* — *f* — *p* — *f*

Vln. I (altri) *sf*

Vln. II

Vla. *sf*

Vc. *sf* gliss. *sf* gliss.

Cb. *sf*

rearticulate (parenthetical pitches need not be exact)

**201** Sudden, breaking through!

(3+2+2)

35

(3+2+2)

Picc. *mp*

Fl. 1 *mp*

Ob. 1

Cl. 1 *mf* *a2* *3*

B. Cl.

Bsn. 1 *f*

Cbsn.

Hn. 1 *sf* *ord.*

Hn. 3 *f* *ord.*

C Tpt. 1 *p* *sf*

C Tpt. 2 *p* *mf* *ord.* *punchy!*

Tbn. 1 *f* *ord.* *punchy!*

B. Tbn.

Tba.

Tim. *sf* *sf*

Xyl. *sf*

Sandpaper *to Mar.*

E.S. *to Vibraslap*

Drum Set *Kick Drum* *f*

Hp. *sf*

Pno. *ff* *sf* *ord.*

**201** Sudden, breaking through!

(3+2+2)

Violin I (solo) *p* *f* *p* *ff* (3+2+2) (palm mute) *ric.* *arco*

Violin I (altri) *sf* *sf* *sf* *pizz.* *sf* *pizz.* *ff* *ff* *ff*

Violin II *pizz.* *pizz.* *pizz.* *pizz.* *pizz.*

Cello *sf* *sf* *sf* *sf* *sf* snap pizz. (very high note) *pizz.* III *sf* *sf* *sf* *pizz.* *gliss.* *rearticulate*

Bassoon -

Picc.      'sa'      'ta'      'ta'      'ta' 'ta'

Fl. 1      'sa' 'k' 'ta' 'k' 'ta' 'k' 'ta'      *mf persistent*

Ob. 2      'ta' 'k' 'ta' 'k' 'ta' 'k' 'ta'      'ta' 'k' 'ta' 'k' 'ta' 'k' 'ta'

Cl. 2      'ta' 'k' 'ta' 'k' 'ta' 'k' 'ta'      *mf*

B. Cl.      'ta' 'k' 'ta' 'k' 'ta' 'k' 'ta'      *mf*

Bsn. 1      'ta' 'k' 'ta' 'k' 'ta' 'k' 'ta'

Cbsn.      'ta' 'k' 'ta' 'k' 'ta' 'k' 'ta'      *f* *very short*

Hn. 1      a2, air sounds      *f*      *f crisp, percussive*

Hn. 3      a2, air sounds      *f*      *f crisp, percussive*

C Tpt. 2      a3, air sounds      *f*      *f crisp, percussive*

Tbn. 1      a2, air sounds      *f*      *f crisp, percussive*

B. Tbn.      air sounds      *f*      *f crisp, percussive*

Tba.      air sounds      *f*      *f crisp, percussive*

Tim.      play with palms; dampen each note immediately      *mf*

Xyl.      not loud!      *p*

Mar.      *f*

Cow.      Cowbells      not too loud      *pp*

Hp.      l.v.      *f*

Pno.      mute B0-F1      *ff*

Vln. I (solo)      arco between bridge and tailpiece      *f*      ric.      spicc.

Vln. I (altri)      *ppp*      arco      *mf*

Vln. II      *n*      *mf*

Vla.      *f*

Vc.      (rearticulate; pitches not exact)      *f*      gliss.

Cb.      *f*      gliss.

This is a page from a musical score, specifically page 37. The score is for a full orchestra and includes parts for Picc., Fl. 1, Ob. 2, Cl. 1, B. Cl., Bsn. 1, Cbsn., Hn. 1, Hn. 3, C Tpt. 2, Tbn. 1, B. Tbn., Tba., Timp., Xyl., Mar., Cow., Hp., Pno., Vln. I (solo), Vln. I (altri), Vln. II, Vla., Vc., and Cb. The music consists of two systems of staves. The first system starts with Picc. and Fl. 1 playing eighth-note patterns labeled 'ta' and 'ta' k'. The second system begins with a dynamic instruction 'mf' and continues with various woodwind and brass entries, including 'ta' k' ta' k' ta' k' ta' and 'ta' k' ta' k' ta' k' ta'. The score concludes with solo violin parts and ensemble entries for strings and piano.

## 214 Another sudden break

ord.

Picc. flz. *f* mf *ss'* *ss' o*

Fl. 1 flz. ord. *p* *mf* *a2 ss'* *ss' o*

Ob. 1 *a2* *pp* *f* *mf*

Cl. 1 *a2; multiphonics* *ord.* *a2* *p*

B. Cl. *pp* *f* *mf*

Bsn. 1 *pp* *f* *mf*

Cbsn. *pp* *f*

Hn. 1 *flz.* *+* *a2; air sounds* *n* *f* *n* *f*

Hn. 3 *flz.* *+* *a2; air sounds* *n* *f* *n* *f*

C Tpt. 2 *harmon mutes, stems in* *mp*

Tbn. 1 *a2; air sounds* *n* *f* *n* *f*

B. Tbn. *air sounds* *n* *f* *ord.*

Tba. *air sounds* *n* *f* *f* *super short and punchy*

Tim. *ord.* *p* *f*

## Lock into a groove

*#*

strike with palms; dampen each note immediately

Tim. *f*

Xyl. *f* *f* *not too loud!* *mf*

Mar. *f* *f*

Cow. *Slapstick* *Vibraslap* *f* *pp* *Cowbells*

Hp. *bisbig.* *pp* *f* *mf*

Pno. *ff* *mute C1-G1* *ff*

## 214 Another sudden break

Vln. I (solo) *m.s.p.* *ord.* *ric.* *spicc.* *3* *3* *p* *arco* *ric.* *pizz.*

Vln. I (altri) *pp* *f* *pizz.* *f* *pizz.* *n* *arco; bow diagonally to produce an airy sound without pitch*

Vln. II *m.s.p.* *f* *pizz.* *f* *pizz.* *f* *(sounds p)* *arco; bow diagonally to produce an airy sound without pitch*

Vla. *m.s.p.* *arco* *f* *pizz.* *rearticulate* *p* *f*

Vc. *pp* *f* *f* *s* *gloss.* *gliss.* *pizz.* *f* *gloss.* *gliss.*

Cb. *pp* *f* *III* *gloss.* *pizz.* *f* *pizz.* *f*

## Lock into a groove

*#*

This image shows a page from a musical score for orchestra and piano. The score is arranged in five systems, each containing multiple staves for different instruments. The instruments include Picc., Fl. 1, Ob. 2, Cl. 1, B. Cl., Bsn. 1, Cbsn., Hn. 1, Hn. 3, C Tpt. 2, Tbn. 1, B. Tbn., Tba., Timp., Xyl., Mar., Cow., Hp., Pno., Vln. I (solo), Vln. I (altri), Vln. II, Vla., Vc., and Cb. The music spans from measure 8 to measure 13. In measure 8, the woodwind section (Flute 1, Oboe 2, Clarinet 1) play eighth-note patterns. Measures 9-10 feature rhythmic patterns with sixteenth-note figures. Measure 11 introduces a dynamic change with 'p' (piano) and 'f' (forte). Measure 12 includes slurs and grace notes. Measure 13 concludes with sustained notes and glissandos. Performance instructions like 'spicc.', 'ric.', and 'gliss.' are scattered throughout the score.

Picc.

Fl. 1 flz. *mf* *p* ord. flz. *mf* *p*

Ob. 1 *mp* a2

Cl. 1 *p* *f* *p* *f* *p* *f* *p* *f* *p*

B. Cl.

Bsn. 1 *p* *f* *p* *f* *p* *f* *p* *f* *p*

Cbsn. *p*

Hn. 1 *<f* *n—f* *mp* *ord.* *mp*

Hn. 2 *<f* *n—f* *n—f* *n—f* *n—f*

Hn. 3 *f* *n—f* *n—f* *n—f* *n—f*

C Tpt. 2 *p* *f* *p* *f* *p* *f* *p* *f* *p*

Tbn. 1 *<f* *n—f* *n—f* *n—f* *n—f*

B. Tbn.

Tba. *<f* *n—f* *n—f* *n—f* *n—f*

Tim.

Xyl.

Mar.

Cow.

Hp.

Pno.

Vln. I (solo) 3 3 3 arco sim. *p* poco a poco cresc. first desk, inside stand arco v sim. *p* poco a poco cresc. (mp) add second desk add third desk

Vln. I (altri)

Vln. II

Vla. *sf* *sf* *sf* *sf* *sf* *sf*

Vc. *sf* *sf* *sf* *sf* *sf* *sf*

Cb.



236 Gradually picking up...

accel.

(2+2+3)

Picc. *ff*  
 Fl. 1 *ff* *mf*  
 Ob. 2 *ff* *mp*  
 Cl. 2 *ff*  
 B. Cl. *ff*  
 Bsn. 1 *ff*  
 Cbsn. *ff*  
 Hn. 1 *ff* *mp*  
 Hn. 3 *ff* *mp*  
 C Tpt. 2 *f*  
 Tbn. 1 *f* *air sounds*  
 B. Tbn. *f* *air sounds*  
 Tba. *f* *air sounds*  
 Tim. *ff* *mp*  
 Xyl. *f* *mp*  
 T. Bl. *f* *p*  
 Cym. *f*  
 Hp. *mp*  
 Pno. *ff* *mp* *mf*

**236 Gradually picking up...** **accel.**  
 (2+2+3) **sim.** **gliss. need not be precise; must arrive at noteheads together**

Vln. I *ff* *p*  
 Vln. II *ff* *p* **(any high note on C string)**  
 Vla. *ff* **(pizz.)**  
 Vc. (solo) *ff* **ric.** **spicc.**  
 Vc. (altri) *ff* **(pizz.)** **II** **eliss. 0**  
 Cb. *ff*

**pizz.** **must arrive at D together**  
**must arrive at D together**  
**pizz.** **must arrive at D together**

*Dynamically Crossed Out*

*mf*      *f*      *s*      *p*—*f*      *(2+2+3)*      *mp*

*Fl. 1*      *f*      *ff*      *p*—*ff*      *mp*

*Ob. 2*      *f*      *p*—*ff*      *mp*

*Cl. 2*      *mf*      *ff*      *p*—*ff*      *mp*

*B. Cl.*

*Bsn. 1*      *f*      *ff*

*Cbsn.*      *ff*

*Hn. 1*      *mf*      *f*      *s*      *p*—*f*      *p*

*Hn. 3*      *mf*      *f*      *s*      *p*—*f*      *p*

*C Tpt. 2*      *mp*      *pp*      *a3*      *a3*      *f*      *p*—*f*

*Tbn. 2*      *n—f*      *n—f*      *f*      *p*—*f*      *p*

*B. Tbn.*      *n—f*      *n—f*      *ord.*      *f*      *p*—*f*      *p*

*Tba.*      *n—f*      *n—f*      *ord.*      *f*      *p*—*f*      *p*

*Tim.*      *mf*      *p*—*ff*      *ff*      *p*—*ff*      *ff*      *sf*      *very emphatic*

*Xyl.*      *mf*      *ff*      *mf*—*f*

*T. Bl.*      *f*      *ff*      *ff*      *Guiro*      *ff*

*Vibraslap*      *f*—*mf*      *Ratchet*      *Slapstick*      *Vibraslap*      *Slapstick*      *Cowbells*

*Drum Set*      *f*

*Hp.*      *mf*      *f*      *Bb*      *Bb*

*Pno.*      *ff surprising!*      *p*

*Vln. I*      *ff*      *pizz.*      *0*      *arco*      *ff*      *(2+2+3)*      *pizz.*      *arco*

*Vln. II*      *ff*      *0*      *arco*      *pizz.*      *arco*

*Vla.*      *ff*      *0*      *arco*      *pizz.*      *arco*

*Vc. (solo)*      *ric.*      *spicc.*      *join section*

*Vc. (altri)*      *f*      *ff*      *snap pizz.*      *sf*      *arco*      *pizz.*

*Cb.*      *f*      *ff*      *sf*      *arco*      *pizz.*

241      *f*      242      243      *ff*      244      *ff*      245      *ff*      246      *f*

(2+2+3)

**250 III. Toccata - 'Remember to Have Fun'**

Picc. *f* *mf* *p*  
Fl. 1 *ff* *mf* *f* *mp*  
Fl. 2 *ff* *a2* *f*  
Ob. 1 *ff* *a2* *f*  
Cl. 1 *ff* *a2* *f*  
B. Cl. *sfp* *mp*  
Bsn. 1 *a2* *sf* *mp*  
Cbsn. *sf* *sf* *mp* *ff*

Hn. 1 *f* *sf* *p* *ff*  
Hn. 3 *f* *sf* *p* *ff*  
C Tpt. 2 *f* *sf* *p* *ff*  
Tbn. 1 *f* *sf* *p* *f*  
B. Tbn. *f* *sf* *p* *sf*  
Tba. *f* *sf* *p* *sf*  
Timp. *l.v.* *sf* *p* *ff*  
Xyl. *ff*  
Gro. *ff*  
Cow. *ff*  
Hp. *bisbig.* *f* *ff* *L.H.*  
Pno. *ff* *sf* *ff*

Vln. I *ff* *f* *sf* *p* *ff* *ff* *p*  
Vln. II *ff* *div.* *unis. pizz.* *sf* *arco* *ff* *ff* *p*  
Vla. *ff* *div.* *unis. pizz.* *sf* *arco* *ff* *ff*  
Vcl. *ff* *pizz.* *sf* *ff* *arco* *ff* *ff*  
Cb. *ff* *pizz.* *sf* *ff*

(2+2+3)

**250 III. Toccata - 'Remember to Have Fun'**

Vln. I *ff* *f* *sf* *p* *ff* *ff* *p*  
Vln. II *ff* *div.* *unis. pizz.* *sf* *arco* *ff* *ff* *p*  
Vla. *ff* *div.* *unis. pizz.* *sf* *arco* *ff* *ff*  
Vcl. *ff* *pizz.* *sf* *ff* *arco* *ff* *ff*  
Cb. *ff* *pizz.* *sf* *ff* *arco* *ff*

gliss. over entire length  
gliss.

45

picc. flz. ord. ff ord. a<sup>2</sup> flz. f 6

Fl. 1 2 sf p

Ob. 1 2 a<sup>2</sup> sf

Cl. 1 2 sf

B. Cl. sf

Bsn. 1 2 a<sup>2</sup> p

Cbsn. sf

Hn. 1 2 sf a<sup>2</sup> p a<sup>2</sup>

Hn. 3 4 sf p

C Tpt. 1 f pp

C Tpt. 2 f pp

C Tpt. 3 f pp

Tbn. 1 2 a<sup>2</sup> sf

B. Tbn. sf

Tba. sf

Tim. sf

Xyl. ff sf

Crot. Flexatones p gliss.

Cow. f

Drum Set sf

Hp. bisbig. p ff

Pno. L.H. f R.H. 6

Vln. I ff sf p

Vln. II ff sf p

Vla. I V ff sf p

Vc. I V ff sf

Cb. ff

accel.

**259 Rip-roaring!** ♩ = 160+

(2+2+3)

picc.  
Fl. 1  
Ob. 1  
Cl. 1  
B. Cl.  
Bsn. 1  
Cbsn.  
Hn. 1  
Hn. 3  
C Tpt. 2  
Tbn. 1  
B. Tbn.  
Tba.  
Timpani  
Xyl.  
Flex.  
Slapstick  
Hp.  
Pno.

**259 Rip-roaring!** ♩ = 160+

(2+2+3)

(2+3)

(2+3)

Vln. I  
Vln. II  
Vla.  
Vc.  
Cb.

**269 Propulsive**  
(2+2+3)

265 266 267 268 269 270

**269 Propulsive**  
(2+2+3)

265 266 267 268 269 270

Picc.

Fl. 1 *a2*

Ob. 2 *sf*

Cl. 2

B. Cl. *f* *p* *f*

Bsn. 2 *mf*

Cbsn. *mf* *ff*

Hn. 2 *sf* *sf* *sf* *flz.* *ord.*

Hn. 4 *sf* *sf* *sf* *flz.* *ord.*

C Tpt. 2 *mp* *mf* *mp* *mf* *p* *sim.* *f* *soli*

Tbn. 1 *mp* *p*

Tbn. 2 *mp* *p* *p* *f* *separate!*

B. Tbn. *mp* *p* *p* *f* *separate!*

Tba. *mp* *p* *p* *f* *separate!*

Tim. *mp* *ff* *sf*

B. D.

Flex. *Flexatones* *gliss.* *gliss.* *gliss.* *p* *to Mar.* *Marimba* *Bongos* *strike with palm*

Glock.

Hp. *v*

Pno. *light*

Vln. I *mf* *sf* *mf* *ff* *non div.*

Vln. II *mf* *sf* *mf* *ff* *non div.*

Vla. *mf* *sf* *mf* *ff* *non div.*

Vcl. III *ff* *p* *ff* *ff* *0* *IV* *ff* *pizz.* *ff* *non div.*

Cb. *ff* *p* *ff* *ff* *0* *IV* *ff* *ff* *pizz.* *ff* *ff* *ff*

271 272 273 274 275 276

Picc. 'sa' 'k' 'ta' 'k' 'ta!' *mp*

Fl. 1 'sa' 'k' 'ta' 'k' 'ta!' *f*

Fl. 2 'sa' 'k' 'ta' 'k' 'ta!' *f*

Ob. 1 'sa' 'k' 'ta' 'k' 'ta!' *f*

Cl. 1 'sa' 'k' 'ta' 'k' 'ta!' *f*

B. Cl. 'sa' 'k' 'ta' 'k' 'ta!' *f*

Bsn. 1 'sa' 'k' 'ta' 'k' 'ta!' *f*

Cbsn. 'sa' 'k' 'ta' 'k' 'ta!' *f*

Hn. 1 'sa' 'k' 'ta' 'k' 'ta!' *f*

Hn. 2 'sa' 'k' 'ta' 'k' 'ta!' *f*

Hn. 3 'sa' 'k' 'ta' 'k' 'ta!' *f*

Hn. 4 'sa' 'k' 'ta' 'k' 'ta!' *f*

C Tpt. 1 'sa' 'k' 'ta' 'k' 'ta!' *f*

Tbn. 1 'sa' 'k' 'ta' 'k' 'ta!' *f*

Tbn. 2 'sa' 'k' 'ta' 'k' 'ta!' *f*

B. Tbn. 'sa' 'k' 'ta' 'k' 'ta!' *f*

Tba. 'sa' 'k' 'ta' 'k' 'ta!' *f*

Tim. 'sa' 'k' 'ta' 'k' 'ta!' *f*

B. D. 'sa' 'k' 'ta' 'k' 'ta!' *f*

Mar. 'sa' 'k' 'ta' 'k' 'ta!' *f*

Bongos 'sa' 'k' 'ta' 'k' 'ta!' *f*

Hp. 'sa' 'k' 'ta' 'k' 'ta!' *f*

Pno. 'sa' 'k' 'ta' 'k' 'ta!' *f*

Vln. I 'sa' 'k' 'ta' 'k' 'ta!' *f*

Vln. II 'sa' 'k' 'ta' 'k' 'ta!' *f*

Vla. 'sa' 'k' 'ta' 'k' 'ta!' *f*

Vc. 'sa' 'k' 'ta' 'k' 'ta!' *f*

Cb. 'sa' 'k' 'ta' 'k' 'ta!' *f*

*2.*

Hn. 1 'sa' 'k' 'ta' 'k' 'ta!' *pp* *mp*

Hn. 2 'sa' 'k' 'ta' 'k' 'ta!' *pp* *mp*

Hn. 3 'sa' 'k' 'ta' 'k' 'ta!' *pp* *mp*

Hn. 4 'sa' 'k' 'ta' 'k' 'ta!' *pp* *mp*

C Tpt. 2 'sa' 'k' 'ta' 'k' 'ta!' *pp* *mp*

Tbn. 1 'sa' 'k' 'ta' 'k' 'ta!' *pp* *mp*

Tbn. 2 'sa' 'k' 'ta' 'k' 'ta!' *p* *f* *sf*

B. Tbn. 'sa' 'k' 'ta' 'k' 'ta!' *p* *f* *sf*

Tba. 'sa' 'k' 'ta' 'k' 'ta!' *p* *f* *sf*

Tim. 'sa' 'k' 'ta' 'k' 'ta!' *ff*

B. D. 'sa' 'k' 'ta' 'k' 'ta!' *f* *to Xylo*

Mar. 'sa' 'k' 'ta' 'k' 'ta!' *f* *to Xylo*

Bongos 'sa' 'k' 'ta' 'k' 'ta!' *p*

Hp. 'sa' 'k' 'ta' 'k' 'ta!' *mf*

Pno. 'sa' 'k' 'ta' 'k' 'ta!' *mf*

Vln. I 'sa' 'k' 'ta' 'k' 'ta!' *arco* *gliss.* *pp* *poco a poco cresc.* *p* *mp*

Vln. II 'sa' 'k' 'ta' 'k' 'ta!' *arco* *gliss.* *pp* *poco a poco cresc.* *p* *mp*

Vla. 'sa' 'k' 'ta' 'k' 'ta!' *arco* *gliss.* *f* *pp* *f* *poco a poco cresc.* *mp*

Vc. 'sa' 'k' 'ta' 'k' 'ta!' *arco* *gliss.* *f* *pp* *f* *poco a poco cresc.* *pizz.* *mp*

Cb. 'sa' 'k' 'ta' 'k' 'ta!' *arco* *gliss.* *f* *pp* *f* *poco a poco cresc.* *pizz.* *mp*

## 285 Bouncy and forward

(2+2+3)

Picc.      'sa' 'k' 'ta' 'k' 'ta!'      'ta' 'k' 'ta' 'k' 'ta' 'k'

Fl. 1      'sa' 'k' 'ta' 'k' 'ta!'      'ta' 'k' 'ta' 'k' 'ta' 'k'

Fl. 2      'sa' 'k' 'ta' 'k' 'ta!'      'ta' 'k' 'ta' 'k' 'ta' 'k'

Ob. 2      -

Cl. 1      *p*      *f*

B. Cl.      *pp*      *f*

Bsn. 1      *pp*      *f*

Cbsn.      -

Hn. 1      *pp*      *f*

Hn. 4      *pp*      *f*

C Tpt. 2      *p*      *f*

Tbn. 1      flz.      ord.

Tbn. 2      6. gliss.      gliss.      flz.      ord.

B. Tbn.      7. gliss.      gliss.      flz.      ord.

Tba.      -

Tim.      -

B. D.      -

Mar.      *f*      *mp*

Bongos      *f*      *f*

Xylophone      -

Congas      strike with palms

Slapstick      -

Bongos      strike with palms

Hp.      *p*      *f*

*mp*

Pno.      *p*      *f*

## 285 Bouncy and forward

(2+2+3)

Vln. I      gliss. # gliss. gliss.      *pizz.*      arco      *pizz.*

Vln. II      gliss. gliss. gliss.      *ff*      *mf*      arco      *mf*

Vla.      gliss. gliss. gliss.      *ff*      *mf*      *p*      *mf*      arco non div.

Vc.      arco      *mf*      pizz.      *mf*      arco

Cb.      arco      *mf*      pizz.      *mf*      arco

Picc. *p* *f* *f* *mp* *f*

Fl. 1 *sf* *f* *mp* *f*

Fl. 2 *sf* *f* *mp* *f*

Ob. 1 *p* *f* *f* *mp* *f*

Cl. 1 *p* *f* *mp* *f*

B. Cl. *mf* like a march *f* *mf* *f*

Bsn. 1 *mf* *f* *mf* *f*

Cbsn. *mf* like a march *f*

Hn. 1 *p* *mp* *f*

Hn. 3 *p* *mp* *f*

C Tpt. 2 *mp* *f*

Tbn. 1 *mp* like a march *f* *sf*

B. Tbn. *mp* like a march *f* *sf*

Tba. *mp* like a march *f* *sf*

Tim. *mp* *f* *sf*

Xyl. Bass Drum *mp* like a march *f* *sf*

Congas *mp* Temple Blocks

Bongos to S.D. *p* like a march *mf*

Hp. *f* *mf* *sf*

Pno. *f* *mf* *sf*

Vln. I arco *mf* arco *mf* arco *mf* arco *mf*

Vln. II pizz. arco *mf* arco *mf* arco *mf* arco *mf*

Vla. *f* arco *mf* arco *mf* arco *mf* arco *mf*

Vc. *f* div. pizz. *mf* arco *f*

Cb. *p* like a march *mf* *f* *sf*





**304 Manic, explosive**

(2+2+3) (2+3) (2+2+3)

Picc. Fl. 1 Ob. 2 Cl. 2 B. Cl. Bsn. 1 Cbsn.

Hn. 1 Hn. 3 C Tpt. 2 Tbn. 1 B. Tbn. Tba. Tim. B. D. Mar. Slapstick Hp. Pno.

**Xylophone** **Marimba** **Cowbells**

54 measures of score showing various woodwind, brass, and percussion parts. Measures 304-306 feature dynamic markings like ff, f, mf, and ff. Measures 307-309 show sustained notes and rhythmic patterns.

**304 Manic, explosive**

(2+2+3) (2+3) (2+2+3)

Vln. I Vln. II Vla. Vc. Cb.

304 305 306 307 308 309

measures 304-309 of string section. Vln. I uses arco and gliss. Vln. II uses unis. arco and div. Vla. uses ff and unis. arco. Vc. uses mf and unis. arco. Cb. uses ff and arco.

Picc.

Fl. 1

Ob. 2

Cl. 2

B. Cl.

Bsn. 2

Cbsn.

Hn. 2

Hn. 4

C Tpt. 2

Tbn. 2

B. Tbn.

Tba.

Tim.

Xyl.

Mar.

Cow.

Hp.

Pno.

Vln. I

Vln. II

Vla.

Vc.

Cb.

310      311      312      313      314      315

(2+2+3)

Picc. *mf*

Fl. 1 *mf*

Ob. 2 *mf*

Cl. 1 *mf*

B. Cl. *mf*

Bsn. 1 *f*

Cbsn. *mf*

Hn. 1 *mp*

Hn. 3 *mp*

C Tpt. 2 *mf*

Tbn. 1 *f*

B. Tbn. *f*

Tba. *f*

Tim. *sf*

Xyl. *ff*

Mar. to Flexatones

Cow. to Slapstick

Hp. *mf*

Pno. R.H. L.H.

Vln. I II gliss. *p f mf f*

Vln. II III gliss. *p f mf f ff*

Vla. IV gliss. *mf f ff*

Vc. IV gliss. *mf f ff*

Cb. pizz. arco

322 Suddenly deflating,  $\text{J} = 100$ 

57

Picc. non vib.  $f$   
 Fl. 1 non vib.  $p$  —  $n$   
 Fl. 2  
 Ob. 1  $s\!f$   
 Cl. 1  $p$  —  $n$   
 B. Cl.  
 Bsn. 1  $v$   
 Cbsn.

Hn. 1 a2; air sounds  
 Hn. 2  $n \text{---} f$   
 Hn. 3 a2; air sounds  
 C Tpt. 2 1 fall off  
 3  $p$   
 Tbn. 1 2 gliss. ( ) gliss. gliss.  
 $f$   $p$   
 Tbn. 2 1 gliss. gliss. gliss.  
 $f$   $p$   $n$   
 B. Tbn.  
 Tba.

Tim.  $ppp$

Xyl.  $pp$   
 Flex.  $f$  gliss. gliss. gliss. gliss.  $n$   
 Slapstick  $f$  [Drum Set] sticks sim.  $pp$  poco a poco cresc.

Hp.

Pno. mute A0-E1; shift palm as needed for higher notes  $mp$  (8ve down)

322 Suddenly deflating,  $\text{J} = 100$ 

Vln. I  $f$  gliss. gliss. gliss. 0 bow diagonally; airy sound  
 $f$  very gradual gliss.  $p$   $n$   $f(\text{sounds } p)$   $f(\text{sounds } p)$  bow diagonally; airy sound  
 $f$  II gliss. gliss. 0 bow diagonally; airy sound  
 $f$  very gradual gliss.  $p$   $n$   $f(\text{sounds } p)$   $f(\text{sounds } p)$  bow diagonally; airy sound  
 $f$  very gradual gliss.  $p$   $n$   $f(\text{sounds } p)$   $f(\text{sounds } p)$  bow diagonally  
Vln. II  $f$  very gradual gliss.  $p$   $n$   $f(\text{sounds } p)$   $f(\text{sounds } p)$  bow diagonally  
 $f$  II gliss. gliss. 0  $f(\text{sounds } p)$   $f(\text{sounds } p)$  bow diagonally  
 $f$  very gradual gliss.  $p$   $n$   $f(\text{sounds } p)$   $f(\text{sounds } p)$  bow diagonally to create an airy sound  
Vla.  $f(\text{sounds } p)$   $f(\text{sounds } p)$  solo bring out! ric. spicc. ric. spicc. ric. spicc. ric.  $f(\text{sounds } p)$  bow diagonally to create an airy sound  
Vc.  $mf$   $p$   $mf$   $p$   $mf$   $p$   $mf$   $p$   $mf$   $p$   $mf$

322

323

324

325

326

327

328



*Picc.*

*Fl. 1 f ff*

*Fl. 2 f ff*

*Ob. 2 f*

*A Cl. 1 f ff*

*A Cl. 2 f ff*

*B. Cl. (mf) ff*

*Bsn. 1 f ff*

*Cbsn. (mf) f ff*

*Hn. 1 ord. → + gliss. # p mf → + gliss. # p mf → + gliss. # p mf → + gliss. # p f → + gliss. # p f*

*Hn. 3 ord. → + gliss. # p mf → + gliss. # p mf → + gliss. # p mf → + gliss. # p f → + gliss. # p f*

*C Tpt. 2 1 3 n → f*

*Tbn. 1 ord. → + gliss. # mp mf → + gliss. # mp mf*

*B. Tbn. p ord. → + gliss. # mp mf → + gliss. # mp mf*

*Tba. n → f*

*Tim. (mf) f switch to mallets*

*Xyl. Bass Drum p poco a poco cresc. mp mf f*

*T. Bl. (mf) f Cowbell*

*Dr. (mf) f ff*

*Hp. mf f*

*Pno. (f) ff*

*Vln. I*

*Vln. II ord. → + gliss. # f ff*

*Vla. unis. (don't rearticulate) arco → + gliss. # f ff*

*Vcl. (don't rearticulate) arco → + gliss. # f ff*

*Vc. mf arco → + gliss. # f ff*

*Cb. (mf) arco → + gliss. # f ff*

*= 160+*

335      336      f      337      338      339      340

**343** Rollicking, a bit crazy  
(2+2+3)

Picc. flz. *mf* flz. *ff* ord. *f* flz.

Fl. 1 flz. *mf* flz. *ff* ord. flz.

Ob. 2 *sf*

Cl. 2 *sf* *ff*

B. Cl. *sf* *ff*

Bsn. 1 *sf*

Cbsn. *sf* *ff*

Hn. 1 *sf* *ff* gliss. gliss.

Hn. 3 *sf* *ff* gliss. gliss.

C Tpt. 2 *sf* *p* *ff* ord.

Tbn. 1 *sf*

B. Tbn. *sf* *ff*

Tba. *sf* *ff*

Tim. *ff* *sf*

B. D. *ff* *sf*

T. Bl. *ff* Congas

Cow. *ff*

Hp. *ff*

Pno. *sf* *ff*

**343** Rollicking, a bit crazy  
(2+2+3)

Vln. I *mp* *ff*

Vln. II *mp* *ff*

Vla. *mp* *ff*

Vc. *sf* *ff* snap pizz. arco

Cb. *sf*

341 342 343 *ff* 344 345 346

Picc. *ff*  
Fl. 1 *ord.*  
Fl. 2 *ff*  
Ob. 1 *mf*  
Cl. 1 *a2*  
B. Cl.  
Bsn. 1 *sf*  
Cbsn. *mf*

Hn. 1 *rip!*  
Hn. 2 *rip!*  
Hn. 3  
C Tpt. 2 *mf*  
Tbn. 1 *sf*  
B. Tbn. *sf*  
Tba. *sf*

Tim. *sf*

B. D. *to Xylo.*  
Xylophone *ff*  
Congas  
Cow. *mf*

Hp. *f*

Pno. *div.*  
Vln. I *p*  
Vln. II *III*  
Vla.  
Vc. *pizz.*  
Cb. *mf*

Picc.

Fl. 1

Ob. 2

Cl. 2

B. Cl.

Bsn. 2

Cbsn.

Hn. 1

Hn. 3

C Tpt. 2

Tbn. 2

B. Tbn.

Tba.

Tim.

Xyl.

Congas

Cow.

Hp.

Pno.

Vln. I

Vln. II

Vla.

Vc.

Cb.

## 361 Climactic and wild

Picc.

Fl. 1

Fl. 2

Ob. 1

Cl. 1

B. Cl.

Bsn. 1

Cbsn.

Hn. 1

Hn. 3

C Tpt. 2

Tbn. 1

B. Tbn.

Tba.

Tim.

Xyl.

Gro.

Slapstick

Drum Set

Hp.

Pno.

## 361 Climactic and wild

Vln. I

Vln. II

Vla.

Vc.

Cb.

358

359

360

361

362

363

Picc.      flz.  
 Fl. 1      ff — p      ff  
 Fl. 2      ff — p      ff  
 Ob. 1      mp — ff      a2; multiphonics  
 Cl. 1      mp — ff      mp — ff      mp — ff      p — ff      p — ff      screaming!  
 B. Cl.      p — ff      ff — p      ff — p      ff — p      ff — p      ff  
 Bsn. 1      mp — ff      ff  
 Cbsn.      p — ff      ff — p      ff — p      ff — p      ff — p      ff  
 Hn. 1      f — p      ff — p      f — p      ff — p      f — p      ff  
 Hn. 3      f — p      ff — p      f — p      ff — p      f — p      ff  
 C Tpt. 2      ff — p      ff  
 Tbn. 1      ff — p      ff  
 B. Tbn.      p — ff      ff — p      ff — p      ff — p      ff — p      ff  
 Tba.      p — ff      ff — p      ff — p      ff — p      ff — p      ff  
 Timp.      sf — p      sf  
 Xyl.      ff — p      ff  
 Flex.      gliss. — p      gliss. — p  
 Cow. Drum Set      f — p      sf  
 Hp.      ff — p      ff  
 Pno.      ff — p      ff  
 Vln. I      gliss. — p      each player repeats independently in their own time  
 Vln. II      gliss. — p      gliss. — p  
 Vla.      gliss. — p      gliss. — p  
 Vc.      ff — p      ff  
 Cb.      ff — p      ff

364      365      366      367      368      369

Picc.

Fl. 1

Ob. 1

Cl. 1

B. Cl.

Bsn. 1

Cbsn.

Hn. 1 *wide, dramatic!*

Hn. 3 *wide, dramatic!*

C Tpt. 2

Tbn. 1

B. Tbn.

Tba.

Tim.

Xyl.

Flex. repeat in own time - improvise on this contour

Cow.

Hp.

Pno. *loco*

Vln. I

Vln. II *each player repeats independently in own time*

Vla. *each player repeats independently in their own time*

Vc.

Cb.

370      371      372      373

Picc.

Fl. 1  
Fl. 2

Ob. 1  
Ob. 2

Cl. 1  
Cl. 2

B. Cl.

Bsn. 1  
Bsn. 2

Cbsn.

Hn. 1  
Hn. 2

Hn. 3

C Tpt. 2  
3

Tbn. 1  
Tbn. 2

B. Tbn.

Tba.

Tim.

Xyl.

Flex.

Cow.

Drum Set

Hp.

Pno.

Vln. I

Vln. II

Vla.

Vc.

Cb.